



ESCRIMA FIGHT-Portugal

ASSOCIAÇÃO PORTUGUESA DE ARTES MARCIAIS FILIPINAS – A.p.d.



WAC 2015

COMPETITIVE REGULATION

ESCRIMA FIGHT

ARNIS STICK-FIGHTING | ARNIS KNIFE-FIGHTING

1. Competitive Formats:

- *ARNIS STICK-FIGHTING*: 1 vs 1 stick.
- *ARNIS KNIFE-FIGHTING*: 1 vs 1 knife.

2. Number of competitors per match: 2

3. Game Area: A square with dimensions between 8x8 and 10x10.

4. Weapon used:

- **Stick-fighting**: Padded sticks of 70 cm (over 18 years).
- **Knife-fighting**: Full-contact padded knives – 23 cm in total length.

5. Equipment used:

• Required:

Stick-fighting: Pants or shorts, black or white t-shirt / sweater, sneakers, genital protector, fencing helmet or stick-fighting, gloves (full protection or half protection) and padded stick.

Knife-fighting: Pants or shorts, black or white t-shirt/ sweater, sneakers, genital protective glasses or protective mask, protective teeth, gloves (full protection or half protection) and padded knife.

• Optional: Knee protectors, forearm, elbow, torso, shin and foot. Protections that might jeopardize the physical integrity of the competitors (for example metal protections or with grooves) are not permitted.

6. Number of referees (for stick-fighting and knife-fighting):

- 1 center (field).
- 4 corner (1 in each corner).
- 2 table (Table Judge and Assistant - timekeeper and scorekeeper).

7. Type of competition:

• Open to all Escrima FIGHT styles and other martial arts or comstick sports that want to participate.

8. Types of competition:

- Solo baston - 1 stick.
- Solo Daga - 1 knife.



9. Classes of competition:

I. Senior: Over 18

II. Veterans: over 60

10. Categories: (no weight classes or undergraduate or style - there's only age and gender categories)

- Female
- Male
- Senior (18 to 60)
- Veteran (over 60 years)

11. Fighting formats:

- Stick-fighting: Each competitor uses a padded stick (same for both). Attacks are allowed with every part of the stick (from the tip to the handle). Any type of stick handles is allowed.
- Knife-fighting: each competitor uses a padded knife (same for both). Attacks are allowed with every part of the knife (from the tip to the handle) in cut or thrust. Any type of knife handles is allowed.

12. Rules: permitted techniques and score in the fighting:

- GENERAL RULE N° 1: **Points System**: whenever there is evident point the fight is interrupted, the arbiter pronounce and the match is resumed to the center.

- GENERAL RULE N° 2: only touches with effectiveness are punctuated - grazed or slightly are not considered valid touches.

- With the stick and knife (all ages):

- Head and neck: 2 points.
- All, except for the head and neck: 1 point.
- Attacks on hand: 1 point - if it is clear.
- Tackling: 2 points (where the gun falls to the ground, if the weapon is disarmed in an obvious manner or achieve capture it).
- NOTE: with the knife are not allowed thrusts to the neck and head.

- With the free hand (all ages):

- You may use the free hand (to ward off, defend, disarm or grab).
- Stick-fighting: It is allowed to grab the stick opponent.
- You may grab any part of the arm (either in stick-fighting, either in knife-fighting): do not give points, but allows you to create an opening for an attack or disarm.

- Other considerations on score:

- If the contestants give touch simultaneously or in a sequence that does not allow realizing who blew firstly and evidently, the points are void ("Draw") and the fight continues.
- When a contestant performs a trip and then (following) performs a valid attack with the stick: the two attacks (the trip-point and point the gun) and added their points are accounted for. In other words, the fight can only stop the run by gun point after voice of the referee.
- If a competitor slip is not considered "drop" (so it is not penalized), and the fight does not stop.



13. Penalties:

- are assigned two (2) points to the opponent if the competitor perform illegal techniques.
- The second time (in the same combat) that a competitor using illegal techniques will be given four (4) points to the opponent.
- The third time (in the same combat) that a competitor using illegal techniques will be awarded 6 points to the opponent.
- The overt and rampant violation of the referee's orders entails the same penalties of illegal techniques.
- In case of excessive passivity a warning is given to the competitor: the 2nd warning and following entail assign two (2) points to the opponent.

14. Technical and illegal actions:

- Attacks on the neck, attacks with the elbow, forearm or hand, attacks with the knee, shin or foot, biting, grabbing clothes or attack forbidden zones.
- Fighting on the ground, clutching (where both are on the floor).
- Dislocations, keys or bottlenecks of any kind, with or without stick.
- Insults to the opponent, the referees, the public and other technicians.
- Unreasonable physical violence.

15. If clinch:

- Maximum of 5 seconds until one of the competitors attack.

16. How to achieve victory:

- If disarming 3 times - ends the fight.
- If you reach 15 points (in a round) - ends the fight.
- If the difference between the two is 10 points.
- If in the end time gets the most points.
- On the withdrawal of the opponent.
- For failure to appear (5 minutes of tolerance to be on the playing area after the call).
- For the opponent to appear unhygienic conditions, health or sobriety to do the fighting.

17. Duration of the fighting:

- All senior competition formats have 2 rounds lasting one (1) minute and thirty (30) seconds.
- The veteran's competition format has 2 rounds lasting one (1) minute.
- There are no draws: in the event of a tie, there shall be an extra round of thirty (30) seconds, and so on until you find a winner. Making a break of 1 minute.
- Between each round there is a of 1 min.
- When the referee stops the fight (saying "stop"), the stopwatch is stopped; recommencing the time when the referee says "fight".

18. Conditions of hygiene, health and sobriety:

- Competitors must present with the fingernails cut, with hygiene, with weapons in safety conditions, with guards in security and working conditions, health and physical and psychological strength, with updated sports insurance and sober.



19. Competitive Format

- The International level - European Championship and / or World.
- In international competitions, they are assigned individual places by category (1st, 2nd and 3rd), and places for teams (sums of the results of all athletes), if there are conditions and number of athletes to do so.
- Can happen interim, regional and national tournaments, in order to promote the modality- if properly pre-arranged and announced.

20. Competitive Model

- Athletes competition belonging to each category are grouped together and drawn at least two groups, playing all against all in each group.
- Given that it is not known the number of competitors, the organization format and grouping athletes into groups is proposed by the race Directorate technique and the table referee and then discussed with the coaches of the athletes present - on race day.
- One possibility might be:
Each group will ideally have 5 competitors, passing to the next stage the first two. When organizing the groups is important to always complete an even number of groups so that the play-off rounds are possible.
o In the play-off, can again make up groups of 3 or 4 in which only will pass the 1st of each group - always taking into account the need to pair into eighths, quarters, semi-finals, 3rd and 4th place and end.
- If athletes are in number less than or equal to 7, is not divided into two groups, making up a group with these 7 athletes.
- If they are only 3 athletes in the ranking, do not conduct any end, assigning seats by direct results in fighting between athletes. The final system is only used in case of having 4 or more athletes by level.

24. Model of classifications and tie:

- The first classification criterion is the number of victories.
- The second classification criterion is the tie between competitors with the same number of victories.
- The 3rd criterion is the maximum amount of points earned.

21. Assignment points for the rankings:

- There are two rankings: individual and team.
- The WAC championships count for a specific ranking, updated whenever there is competition WAC.
- The score for the rankings are as follows:
Victory - 5 points
Points made in fighting - 1 point each
- The individual ranking is the sum of total points earned throughout the year, divided by the number of fights.



- The ranking of teams is the number obtained from the sum of all points of team members, divided by the total number of matches.

End.

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